

2010 Robotc Tetric CURRICULUM

Week	Lesson	Assignment	SD Technology Standards
1	<p>Lesson 1: Intro to Robotics class</p> <ul style="list-style-type: none"> • Discuss goals of class & definition of a robot • Define engineering, programming and system. • Define managing a project. • Discuss Grading rubrics, lab procedures and keeping an Engineering journal. • Review safety standards. • Build the REM/Tetric testbed personal assistant robot. • Set up the NXT Programming software • Intro to NXT/Tetric Hardware (controller, sensors, parts) • Download firmware & first program. • Setup NXT/Tetric software 	<p>SPA Handout</p> <p>Video & handout</p> <p>Video & handout</p> <p>Handouts</p> <p>Handouts/quiz</p> <p>Video/handout</p> <p>Handout</p> <p>NXT/Tetric Videos</p> <p>Video, handout, quiz</p> <p>Video, handout</p>	<p>CCP 3.1</p> <p>CCP 3.1</p> <p>CPP3.1</p> <p>CPP1.3</p> <p>CCP .3</p> <p>CCP 3.3</p> <p>CCP 3.3</p> <p>CCP 3.2</p> <p>CPP3.2</p> <p>CCP 3.2</p>
2,3,4,5	<p>Lesson 2: Running the robot</p> <ul style="list-style-type: none"> • Discover the relationship between distance and wheel size. • Write a program to move forward 	<p>Worksheet</p> <p>Drive forward program</p>	<p>CCP 3.1</p> <p>CCP 5.2</p>

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	<ul style="list-style-type: none"> Investigate the relationship between robot geometry, motor degrees and robot turns. 	Worksheet	CCP 3.1
	<ul style="list-style-type: none"> Write a program to make the robot do left & right turns. 	How fast program	CCP 5.2
	<ul style="list-style-type: none"> Write a program to use the swing method and in-place method. 	How many sides	CCP 5.2
	<ul style="list-style-type: none"> Investigate the properties of a sound wave and properties the sound sensor can distinguish. 	Worksheet	CCP3.2
	<ul style="list-style-type: none"> Write a program using the Sound sensor 	Help, I'm stuck program	CCP 5.2
	<ul style="list-style-type: none"> Investigate the properties of line tracking behavior 	Worksheet	CCP 3.1
	<ul style="list-style-type: none"> Understand programming with switch blocks & loops 	Worksheet	CCP 5.2
	<ul style="list-style-type: none"> Write a program to use the line sensor to track a line 	Help, I'm still stuck program	CCP 5.2
	<ul style="list-style-type: none"> Use two different types of sensory stimuli 	Obstacle Detection Activity	CCP 4.2 CPP3.1
	<ul style="list-style-type: none"> Explore the abilities of the Ultrasonic Sensor 	Field of View investigation	CCP 5.2
	<ul style="list-style-type: none"> Write a program to respond to the touch sensor and the ultrasonic sensor 	Stay away from the edge	
	<ul style="list-style-type: none"> Demonstrate the process of changing the gears. 	Get in gear activity	CPP3.1
	<ul style="list-style-type: none"> Demonstrate the relationship between gear ratio and robot speed 	Gear & speed investigation	CPP3.1

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6,7,8	<p>Lesson 3: Intro to RobotC programming</p> <ul style="list-style-type: none"> • Build new robot • Understand Robot 2.0 software • Describe the role of a programmer • Demonstrate knowledge of behaviors & pseudopodia • Identify whitespace, comments and reserved words • Understand ROBOTC syntax 	<p>Rem robot video</p> <p>Video</p> <p>Video + handout</p> <p>handout</p> <p>handouts</p> <p>video, handout</p>	<p>CCP 4.1</p> <p>CCP 3.1</p> <p>CCP4.2</p> <p>CCP 5.1</p> <p>CCP 5.1</p>
9,10	<p>Lesson 4: Movement</p> <ul style="list-style-type: none"> • Understand the Labyrinth challenge • Describe moving forward • Define speed & direction • Describe motor power & turning • Explore PID • Define synchronized motors • Explore synchronized motors • Use NXT decoders • Program & run Labyrinth challenge 	<p>Video</p> <p>Video & handout</p> <p>Video & handout</p> <p>Engineering Lab</p> <p>Video & handout</p> <p>Video & handout</p> <p>Engineering lab</p> <p>Video & handouts</p> <p>Labyrinth Program</p>	<p>CPP5.1</p> <p>CPP3.2</p> <p>CPP3.2</p> <p>CPP3.2</p> <p>CPP3.2</p> <p>CPP3.2</p> <p>CPP3.2</p> <p>CPP2.2</p> <p>CPP5.3</p>

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11,12	<p>Lesson 5: Sensors</p> <ul style="list-style-type: none"> • Understand the Obstacle Course programming challenge • Describe the while loop • Understand SPA capabilities • Describe Boolean logic • Demonstrate use of while loop/Boolean logic in a program • Demonstrate use of while loop/Boolean logic in a program • Demonstrate use of while loop/Boolean logic in a program • Describe ultrasonic sensors • Calculate thresholds & use random numbers • Demonstrate use of thresholds & random numbers • Write program for obstacle course 	<p>Video</p> <p>Video & handout</p> <p>Handout</p> <p>Cat Bot/Sentry Sin 2 challenge</p> <p>Robo 500 challenge</p> <p>RoboMower</p> <p>Video</p> <p>Handout</p> <p>Tablebot challenge</p> <p>Obstacle program</p>	<p>CPP2.1</p> <p>CPP2.1</p> <p>CPP2.1</p> <p>CPP3.3</p> <p>CPP3.3</p> <p>CPP3.3</p> <p>CPP2.1</p> <p>CPP2.1</p> <p>CPP2.1</p> <p>CPP3.3</p> <p>CPP5.2</p>
13,14	<p>Lesson 6: Encoders, Light & Sound Sensors</p> <ul style="list-style-type: none"> • Describe encoders • Use reserve words for encoders • Use Boolean operators in conditional statements • Demonstrate use of encoders • Understand line tracking • Accumulate totals • Understand switch case statement 	<p>Video & handout</p> <p>Engineering Lab</p> <p>Video 1 & 2</p> <p>Encoder program</p> <p>Video</p> <p>Video</p> <p>Handout</p> <p>Robocci /Sentry</p>	<p>CCP 3.1</p> <p>CCP 3.1</p> <p>CCP 3.1</p> <p>CPP5.1</p> <p>CCP 5.3</p> <p>CPP5.1</p> <p>CCP 5.1</p> <p>CCP 5.1</p> <p>CPP3.1</p>

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	<ul style="list-style-type: none"> Demonstrate line tracking 		
Week	Lesson	Assignment	SD Technology Standards
	<ul style="list-style-type: none"> Demonstrate use of sound sensor 	Video & handout	CPP3.1
15,16, 17	<p>Lesson 8: Using Variables and Functions</p> <ul style="list-style-type: none"> Understand warehouse programming challenge Demonstrate automatic threshold Use values & variables Use the debugger Demonstrate text to display Use line counting method Write program using line counting Describe variables & functions Describe functions reference Write a program using variables & functions Understand debugging Develop program 	<p>Video</p> <p>Videos</p> <p>Videos & handout</p> <p>Video & handout</p> <p>Lab</p> <p>Video</p> <p>Tap program</p> <p>Video & handout</p> <p>Handout</p> <p>Functions Program</p> <p>Video & handout</p> <p>Warehouse/Tetrix challenge</p>	<p>CCP 5.1</p> <p>CCP 5.2</p> <p>CCP 3.1</p> <p>CCP 5.3</p> <p>CCP 5.3</p> <p>CPP3.1</p> <p>CPP3.3</p> <p>CPP3.1</p> <p>CPP3.1</p> <p>CPP3.3</p> <p>CPP3.1</p> <p>CPP3.3</p>
18	Finals Week	Final Program	CPP 5.3

Grading Scale: Brookings High School

Classroom %: In-class work 20%

A+: 98-100	B+: 91-89	C+: 80-82	D+:71-73	Programs – 40%
A: 95-97	B: 86-88	C: 77-79	D: 68-70	Tests – 40%
A-: 92-94	B-: 83-85	C-: 74-76	D-: 65-67	

