Week	Lesson	Assignment	SD Technology Standards
1	Lesson 1: Intro to Robotics class		
	<ul> <li>Discuss goals of class &amp; definition of a robot</li> </ul>	SPA Handout	CCP 3.1
	<ul> <li>Define engineering, programming and system.</li> </ul>	Video & handout	CCP 3.1
	• Define managing a project.	Video & handout	CPP3.1
	<ul> <li>Discuss Grading rubrics, lab procedures and keeping an Engineering journal.</li> </ul>	Handouts	CPP1.3
	Review safety standards.	Handouts/quiz	CCP .3
	<ul> <li>Build the Taskbot personal assistant robot.</li> </ul>	Video/handout	CCP 3.3
	<ul> <li>Set up the NXT Programming software</li> </ul>	Handout	CCP 3.3
	<ul> <li>Intro to NXT Hardware (controller, sensors, parts)</li> </ul>	NXT Videos	CCP 3.2
	<ul> <li>Download firmware &amp; first program.</li> </ul>	Video, handout, quiz	CPP3.2 CCP 3.2
	Setup NXT software	Video, handout	
2,3,4,	<ul> <li>Discover the relationship between distance and wheel size.</li> <li>Write a program to move forward</li> </ul>	Worksheet Full speed ahead program	CCP 3.1 CCP 5.2

Week	Lesson		Assignments	SD Technology Standards
	•	Investigate the relationship between robot geometry, motor degrees and robot turns.	Worksheet	CCP 3.1
	•	Write a program to make the robot do left & right turns.	Right Face Program	CCP 5.2
	•	Write a program to use the swing method and in-place method.	Right Face Program	CCP 5.2
	•	Investigate the properties of a sound wave and properties the sound sensor can distinguish.	Worksheet	CCP3.2
	•	Write a program using the Sound sensor	Clap on clap off program	CCP 5.2
	•	Investigate the properties of line tracking behavior	Worksheet	CCP 3.1
	•	Understand programming with switch blocks & loops	Worksheet	CCP 5.2
	•	Write a program to use the line sensor to track a line	Follow the guidelines program	CCP 5.2
	•	Use two different types of sensory stimuli	Obstacle Detection Activity	CCP 4.2 CPP3.1
	•	Explore the abilities of the Ultrasonic Sensor	Field of View investigation	CFF3.1
	•	Write a program to respond to the touch sensor and the ultrasonic sensor	Obstacle detection program	CCP 5.2
	•	Demonstrate the process of changing the gears.	Get in gear activity	CPP3.1
	•	Demonstrate the relationship between gear ratio and robot speed	Gear & speed investigation	CPP3.1

Week	Lesson	Assignments	SD Technology Standards
6,7,8	<ul> <li>Lesson 3: Intro to RobotC programming</li> <li>Build new robot</li> <li>Understand Robot 2.0 software</li> <li>Describe the role of a</li> </ul>	Rem robot video Video Video + handout	CCP 4.1 CCP 3.1
	<ul> <li>programmer</li> <li>Demonstrate knowledge of behaviors &amp; pseudopodia</li> <li>Identify whitespace, comments</li> </ul>	handout	CCP4.2
	and reserved words     Understand ROBOTC syntax	handouts video, handout	CCP 5.1 CCP 5.1
9,10	<ul> <li>Understand the Labyrinth challenge</li> <li>Describe moving forward</li> <li>Define speed &amp; direction</li> <li>Describe motor power &amp; turning</li> <li>Explore PID</li> <li>Define synchronized motors</li> <li>Explore synchronized motors</li> <li>Use NXT decoders</li> <li>Program &amp; run Labyrinth challenge</li> </ul>	Video Video & handout Video & handout Engineering Lab Video & handout Video & handout Engineering lab Video & handouts Labyrinth Program	CPP5.1 CPP3.2 CPP3.2 CPP3.2 CPP3.2 CPP3.2 CPP5.3

Week	Lesson	Assignment	SD Technology Standards
11,12	Lesson 5: Sensors		
	<ul> <li>Understand the Obstacle Course programming challenge</li> </ul>	Video	CPP2.1
	Describe the while loop	Video & handout	CPP2.1
	<ul><li>Understand SPA capabilities</li><li>Describe Boolean logic</li></ul>	Handout	CPP2.1
	<ul> <li>Demonstrate use of while loop/Boolean logic in a program</li> </ul>	Cat Bot challenge	CPP3.3
	Demonstrate use of while     loop/Boolean logic in a program	Robo 500 challenge	CPP3.3
	Demonstrate use of while     loop/Boolean logic in a program	RoboMower	CPP2.1
	Describe ultrasonic sensors	Video	CPP2.1
	Calculate thresholds & use random numbers	Handout	CPP2.1
	<ul> <li>Demonstrate use of thresholds &amp; random numbers</li> </ul>	Tablebot challenge Obstacle program	CPP3.3
	<ul> <li>Write program for obstacle course</li> </ul>	Costaste pi ogrami	CPP5.2
13,14	Lesson 6: Encoders, Light & Sound		
	Sensors	Video & handout	CCP 3.1
	Describe encoders	Engineering Lab	CCP 3.1
	Use reserve words for encoders	Video 1 &2	CCP 3.1
	<ul> <li>Use Boolean operators in conditional statements</li> </ul>	Encoder program	CPP5.1
	Demonstrate use of encoders	Video	CCP 5.3
	Understand line tracking	Video	CPP5.1
	Accumulate totals	Handout	CCP 5.1
	Understand switch case     statement	Robocci challenge	CCP 5.1
	Demonstrate line tracking		CPP3.1

Week	Lesson	Assignment	SD Technology Standards
	Demonstrate use of sound sensor	Video & handout	CPP3.1
15,16,	Lesson 8: Using Variables and Functions		
17	<ul> <li>Understand warehouse programming challenge</li> </ul>	Video	CCP 5.1
	<ul> <li>Demonstrate automatic threshold</li> </ul>	Videos	CCP 5.2
	Use values & variables	Videos & handout	CCP 3.1
	Use the debugger	Video & handout	CCP 5.3
	Demonstrate text to display	Lab	CCP 5.3
	Use line counting method	Video	CPP3.1
	<ul> <li>Write program using line counting</li> </ul>	Tap program	CPP3.3
	Describe variables & functions	Video & handout	CPP3.1
	Describe functions reference	Handout	CPP3.1
	<ul><li>Write a program using variables</li><li>&amp; functions</li></ul>	Functions Program	CPP3.3
	<ul> <li>Understand debugging</li> </ul>	Video & handout	CPP3.1
	Develop program	Warehouse program	CPP3.3
18	Finals Week	Final Program	CPP 5.3

Grading Scale: Brookings High School Classroom %: In-class work 20%

A+: 98-100 B+: 91-89 C+: 80-82 D+:71-73 Programs - 40%

A: 95-97 B: 86-88 C: 77-79 D: 68-70 Tests – 40%

A-: 92-94 B-: 83-85 C-: 74-76 D-: 65-67